Delivering a sustainable Olympics
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The 'Big 5' venues will be in the Olympic Park:

- Olympic Stadium
- Aquatics Centre
- Velodrome
- Olympic Village
- Media Centres
Key Message – How to be a successful bidder
Six Phases of the Project:
- Planning (up to Spring 2007)
- Demolish, Dig, Design (up to Beijing Games)
- Big Build (up to summer 2011)
- Test Events (to Games 2012)
- London 2012 Olympic and Paralympic Games
- Games Legacy (post 2012)
Sustainable Development

- Carbon
- Water
- Waste
- Materials
- Biodiversity and ecology
- Land, water, noise and air
- Supporting Communities
- Transport and mobility
- Access
- Employment and business
- Health and well-being
- Inclusion
BREEAM Categories

- Management
- Energy
- Water
- Land Use & Ecology
- Health & Wellbeing
- Transport
- Materials
- Waste
- Pollution
– ODA Sustainable Development Strategy (SDS) targets and commitments with regard to materials are principally based on:

• responsible sourcing;

• minimising embodied impacts;

• use of secondary materials; and

• ‘healthy’ materials.
MISSION
To deliver venues, facilities, infrastructure and transport on time for the London 2012 Olympic and Paralympic Games that are fit for purpose and in a way that maximises the delivery of a sustainable legacy within the available budget.

There will be a standard set of measures
Measures will be designed for each contract based upon these and the overall Policy values.
For Construction Projects the UK Construction Industry KPIs will be used with detailed sub-measures beneath as required.

Critical Success Factors/Priority Themes
KPIs

Value for Money

Fit for Purpose

Sustainable Development

Cost
Programme Cost
Sub-programme Cost
Project Cost
Contract Cost
On Time
On Time for the Games
Sub-programme Time
Project Time
Contract Time
Safe & Secure
Health & Safety Scope & Design
Health & Safety Construction & Operation
Health & Safety Behaviour & Culture
Security
[Design, construction & operations]
Equalities & Inclusion
Promoting Equality & Diversity
Community Engagement
Inclusive Design
Supply Chain Management
Environment
Environmental Responsibility
[energy, waste etc.]
Ethical Sourcing
[Materials & human rights]
Quality & Functionality
Functionality [Games and legacy]
Design impact
Construction quality
Promoting excellence and innovation
Legacy
Financial Viability & WLC
Ownership & Management Structure
Community Utilisation & Benefits

Mission & Management

Scope & Design
Environmental Responsibility
[energy, waste etc.]
Suppliers
Ethical Sourcing
[Materials & human rights]
Employment
[IR, skills, fair employment, wages, welfare provision]
Scope & Design
Environmental Responsibility
[energy, waste etc.]
Suppliers
Ethical Sourcing
[Materials & human rights]
Employment
[IR, skills, fair employment, wages, welfare provision]
– Performance measures – critical for success
– Balanced approach – systems approach
– Drive and unlock innovation - performance based, consistent standards and measures, strong science/data base
– Procurement
– Ask the right questions, rather than prescribe solutions
– Unlock the potential in our people and supply chain
– Save money, reduce risk, add value and ........

.......................... Lower the impact on the environment.